



CUTTING EDGE PRODUCTIONS

SENIOR PROJECT

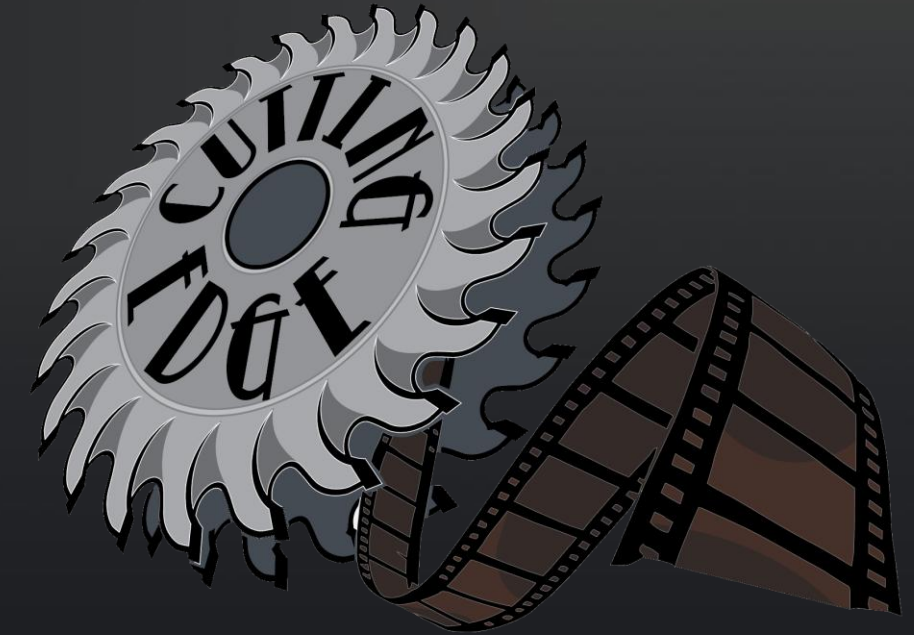
THE MAIN EVENT PROJECT

2025

.....

OUR TEAM

Cutting Edge Productions



CAMERON TOUW

Character Animator
3D Modeling
Story Lead



YASMINA SEVENEY

Character Animator
2D Art Specialist
3D Animator



MOSADI PEARSON

Texture Artist
Crowd Simulation



NIKITA PURANIK

Art Visualizer (Junior)
Concept Artist



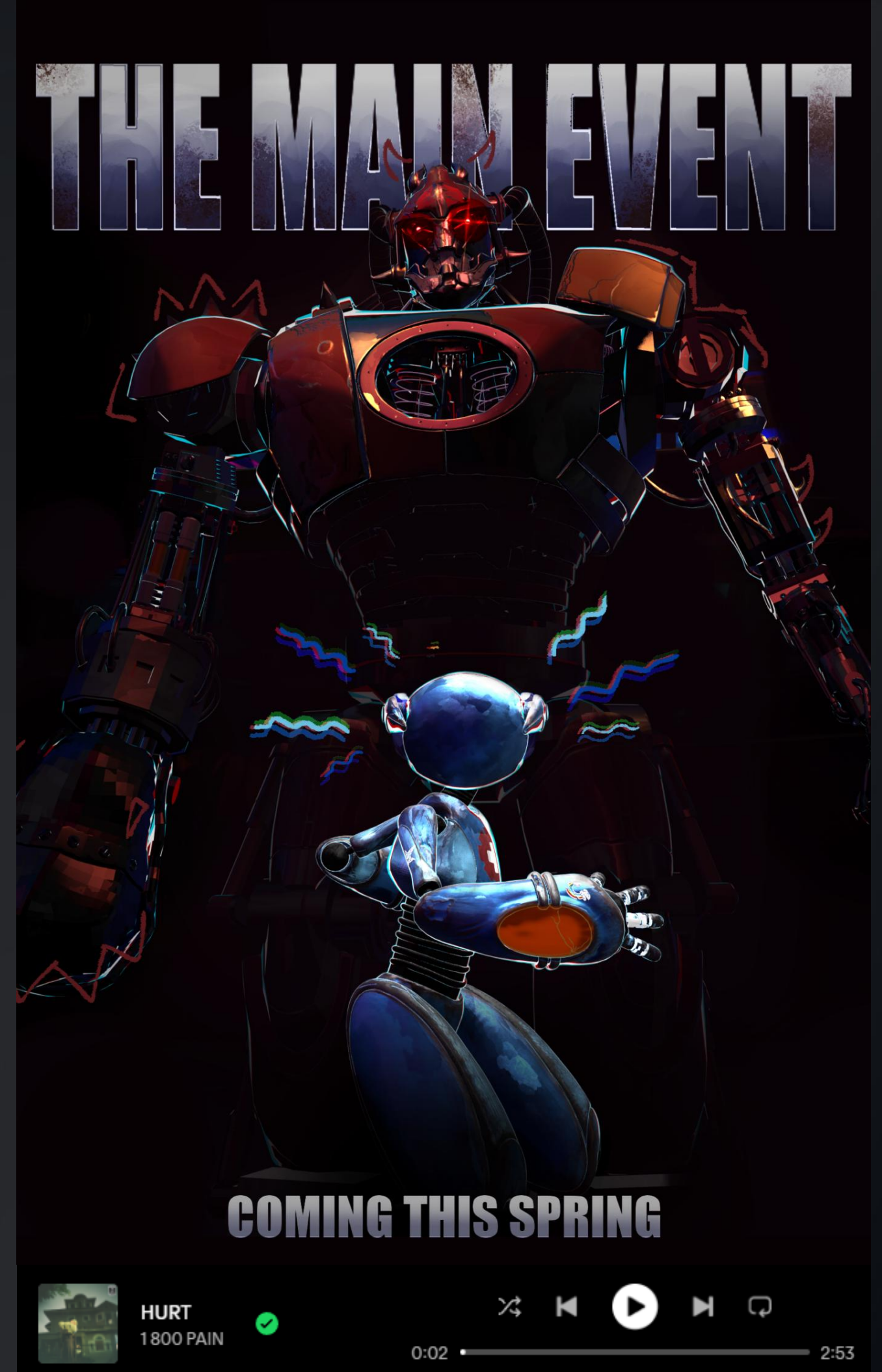
AJ LUCE

Technical Director
VFX Lead

PROJECT

Our film is a stylized, music driven animated short set in an illegal underground robot boxing ring. It follows PAX, a discarded medical robot built to heal, who is forced into a fight he was never meant to survive.

Opposite him is ATROX, a brutal combat machine designed for destruction. But as the fight unfolds, PAX begins to move in ways that don't quite match what he was built for.

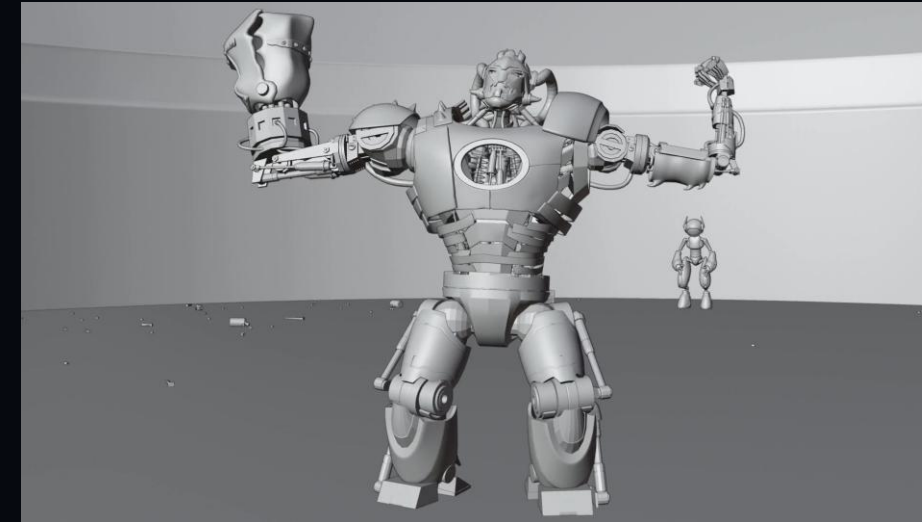
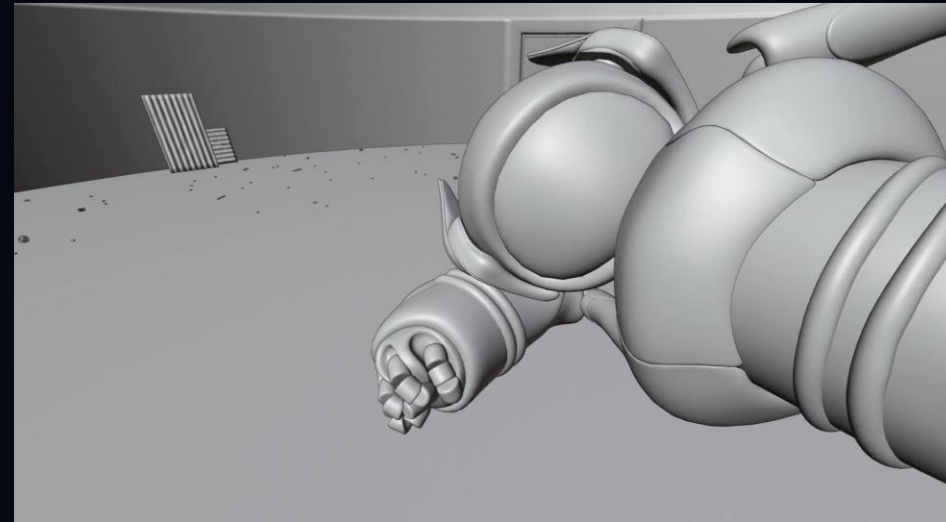
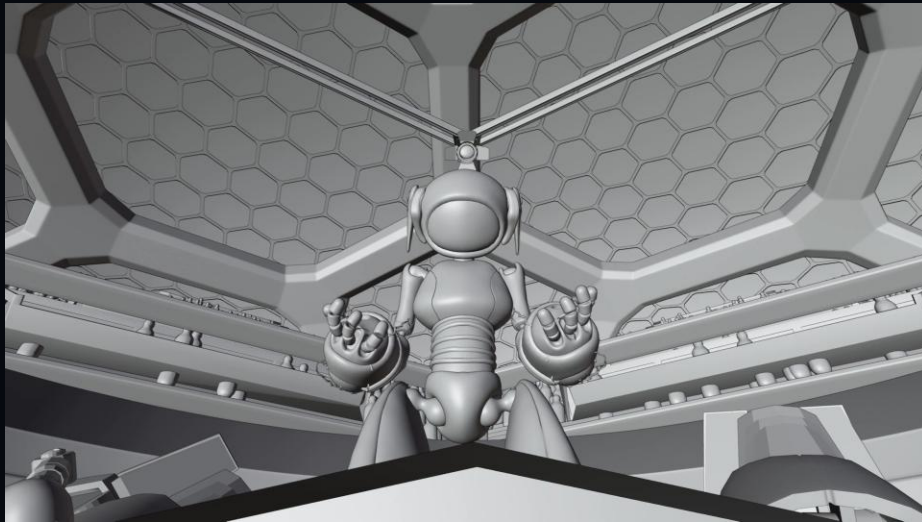
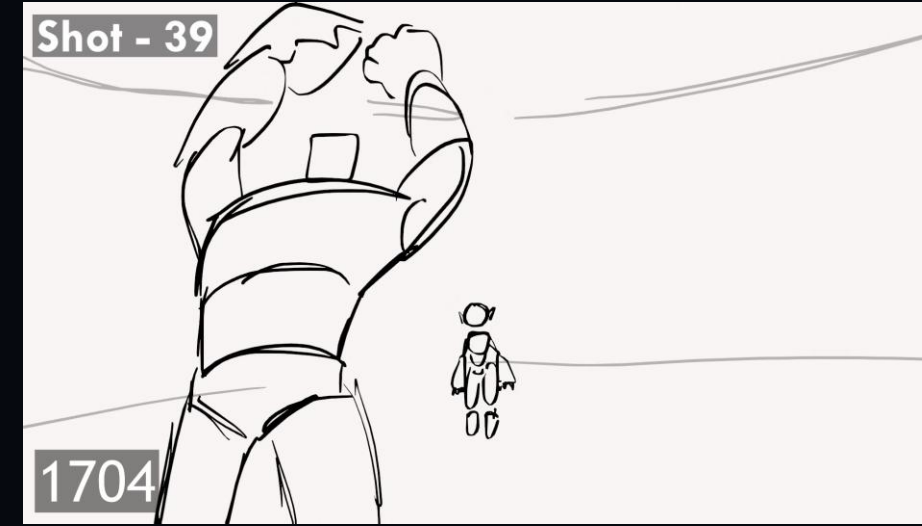


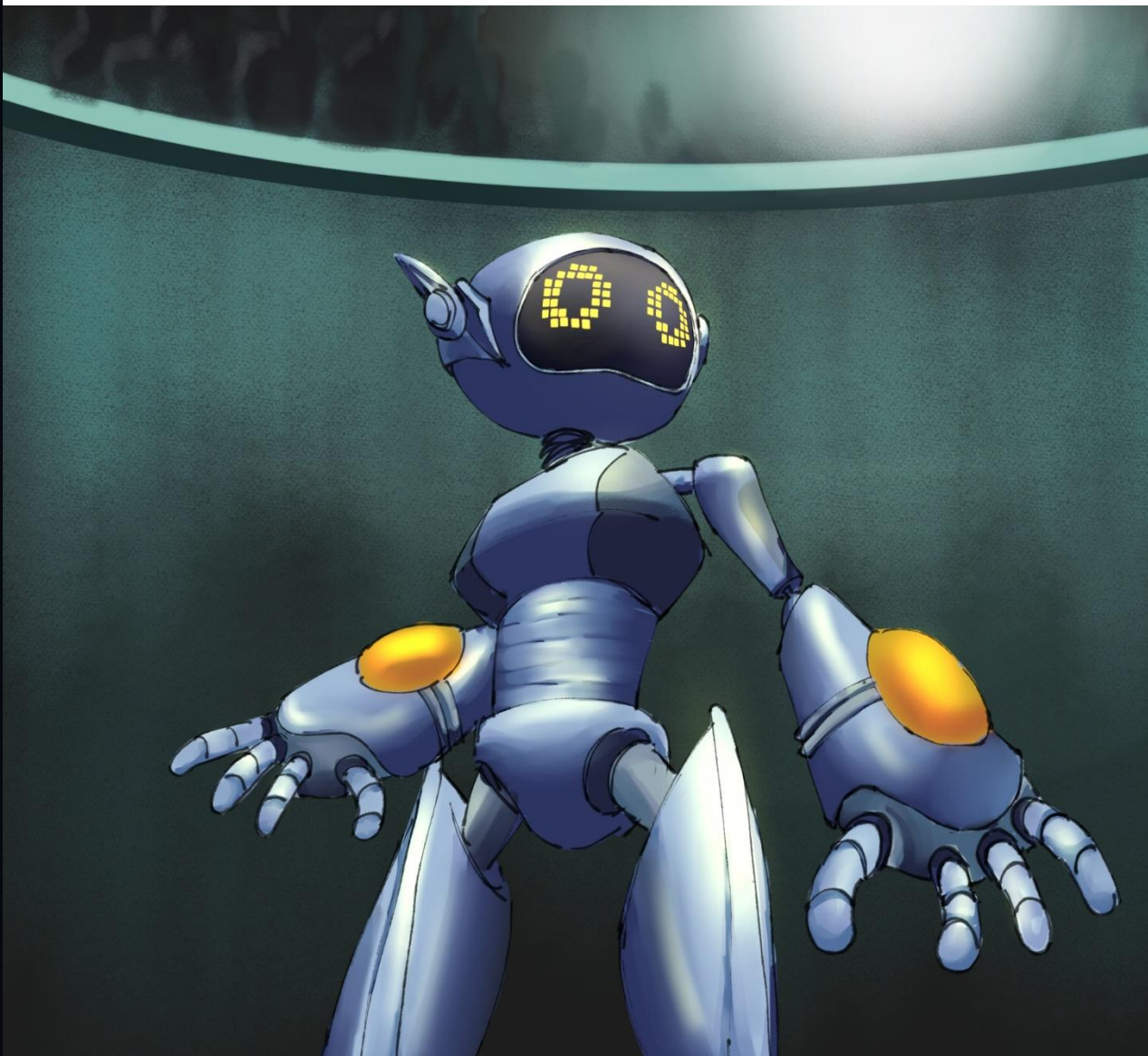
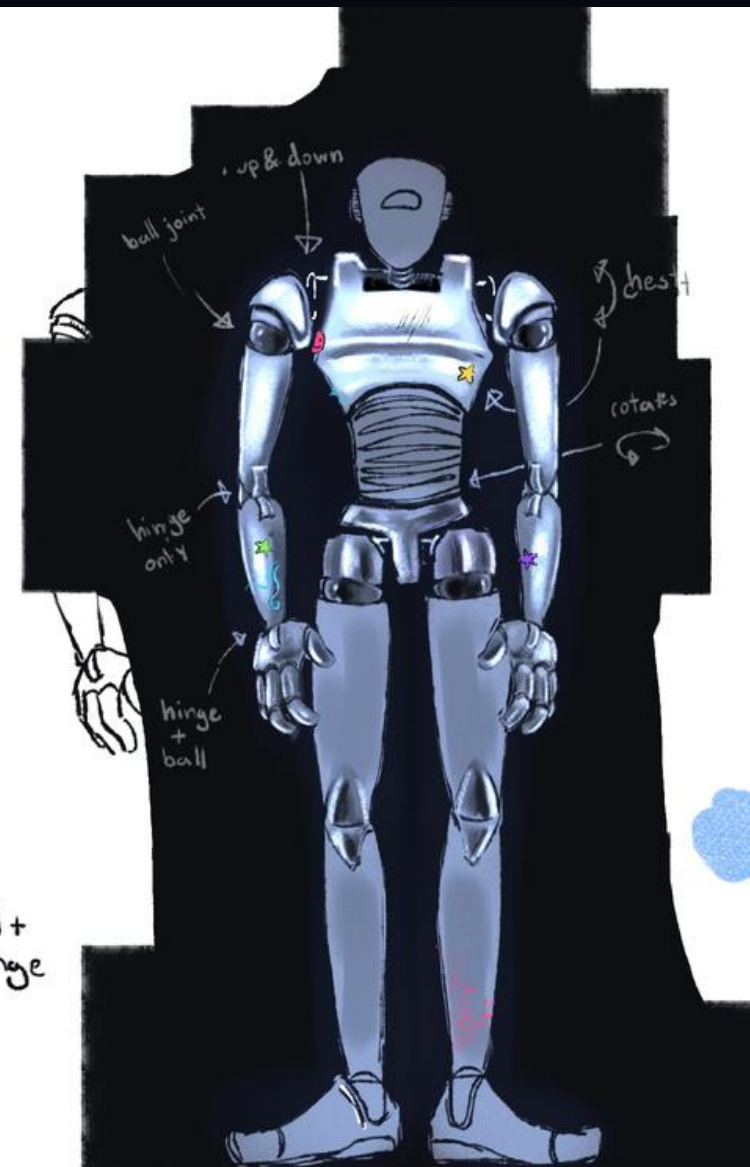
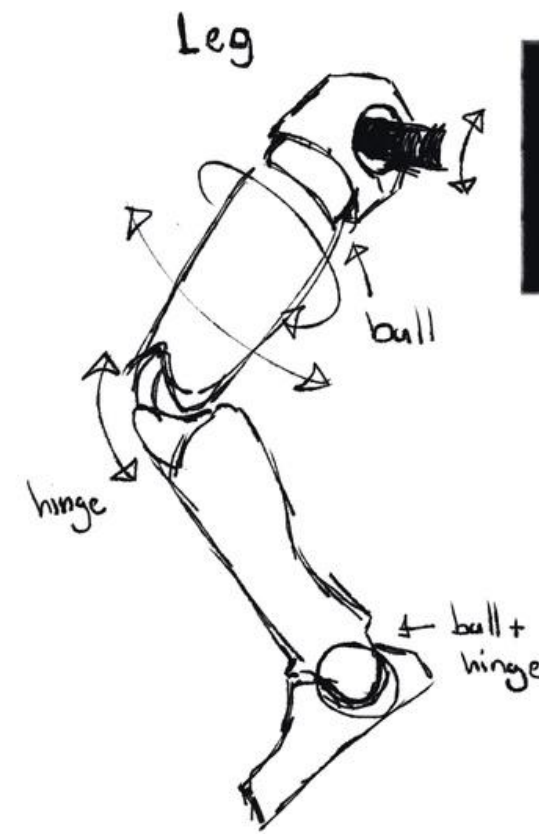
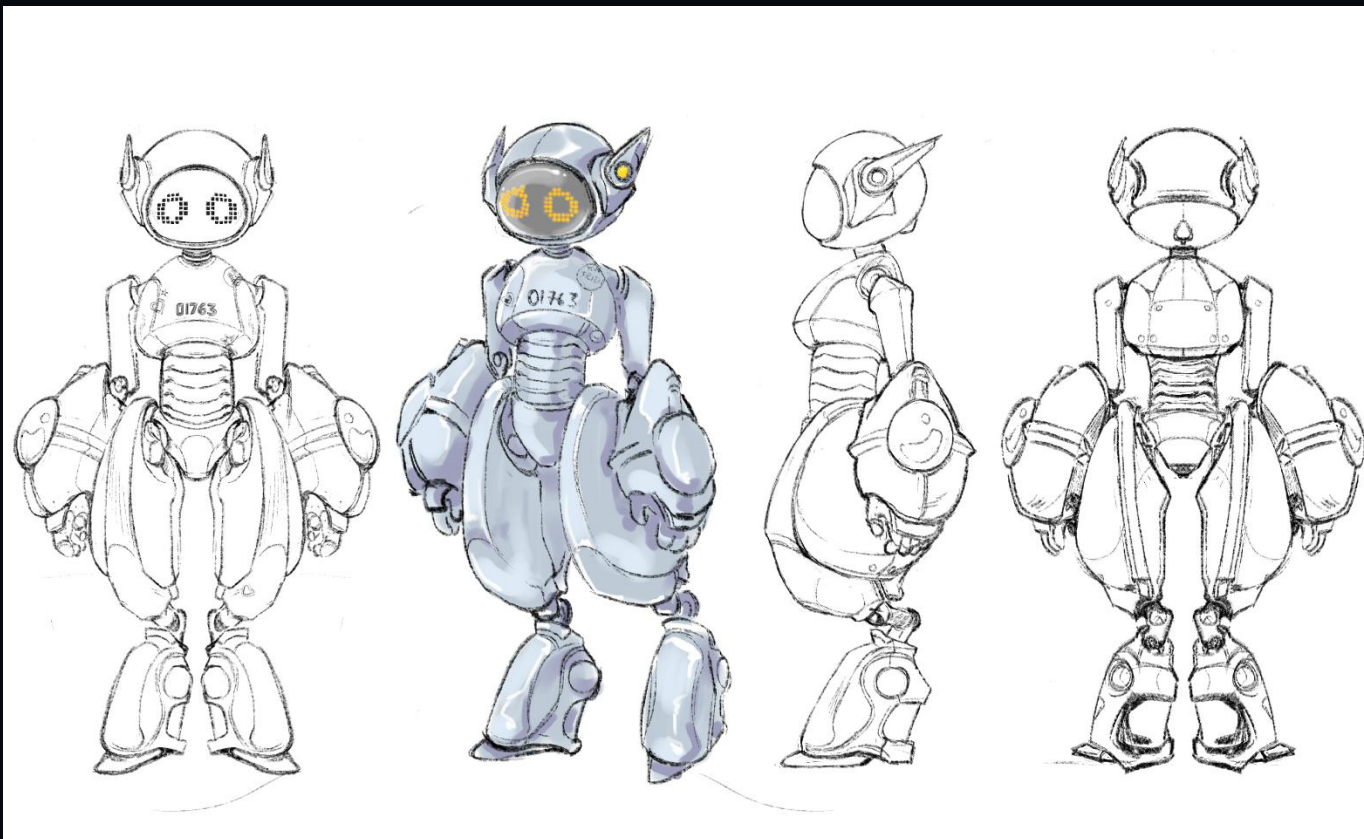
PROCESS

ANIMATIC

BLENDER SCENE

FINAL

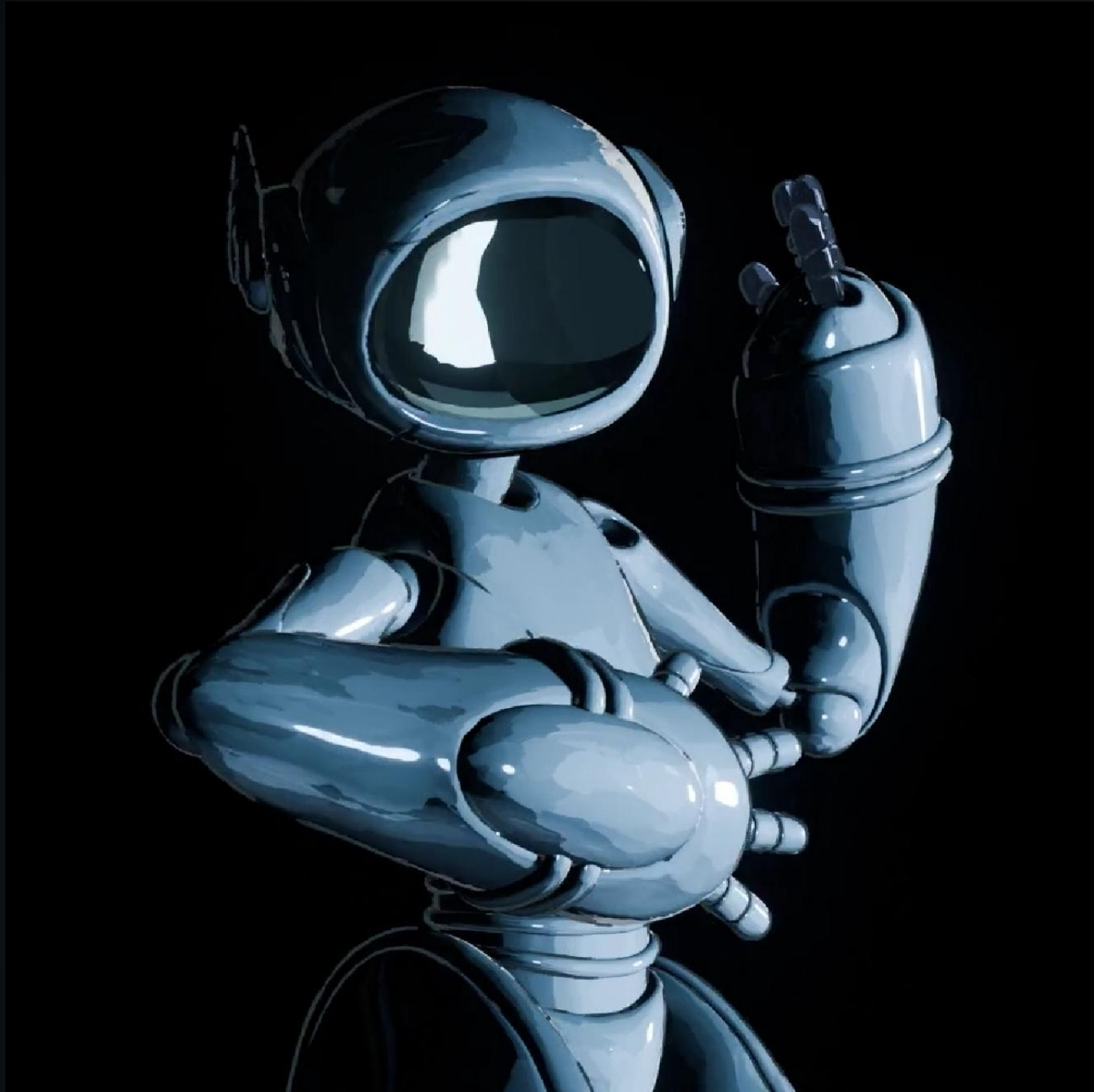




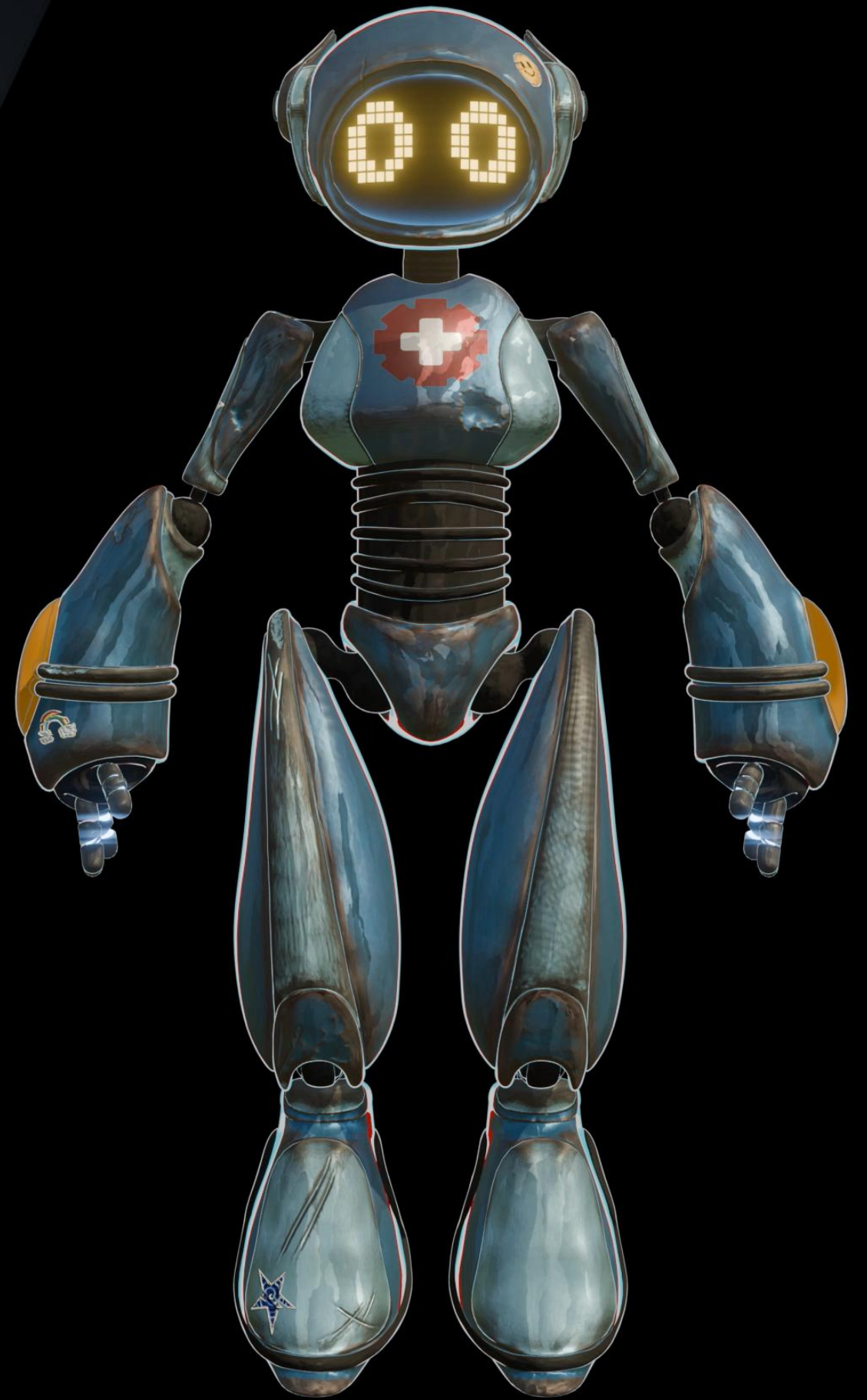
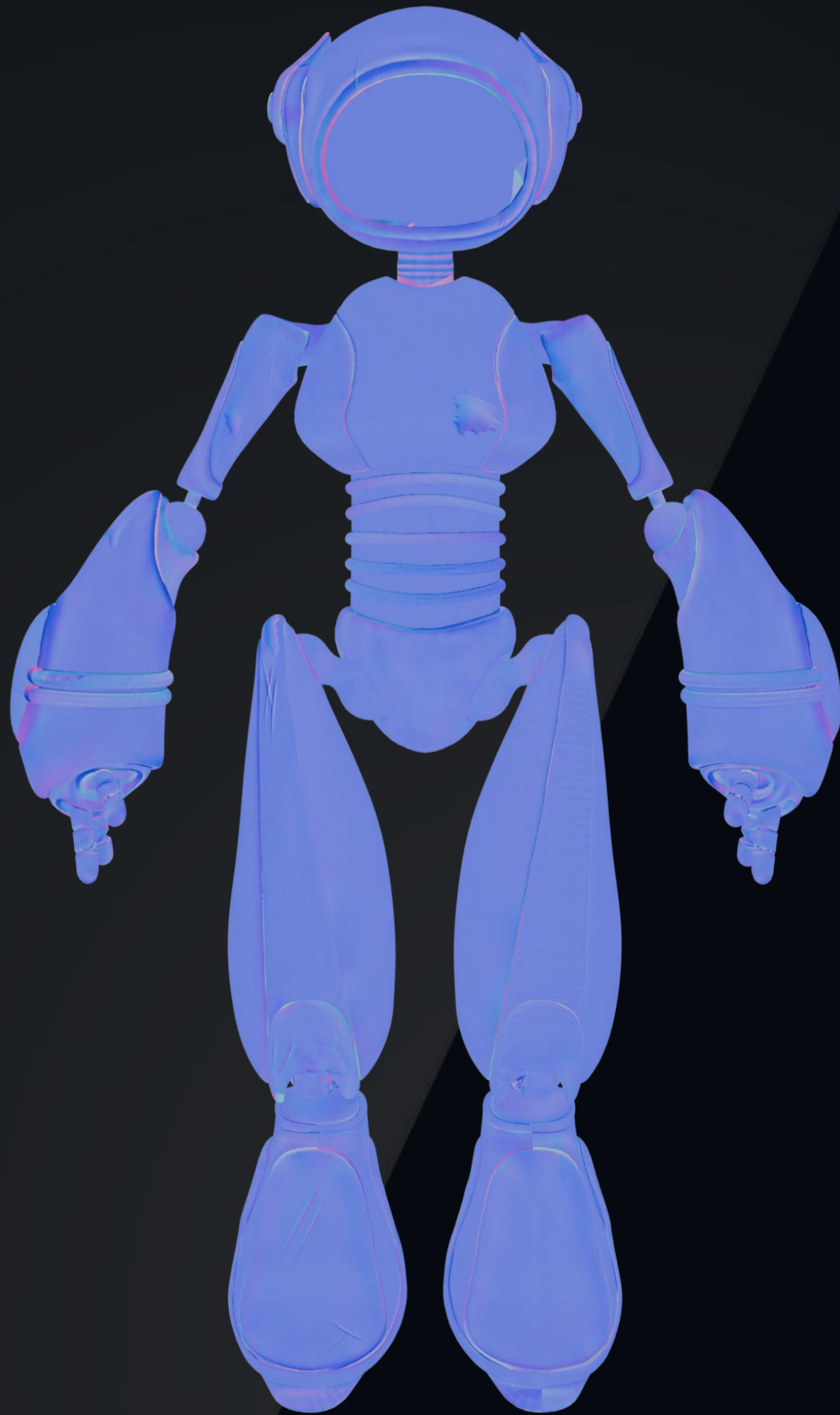
**CONCEPT
ART**

PAX

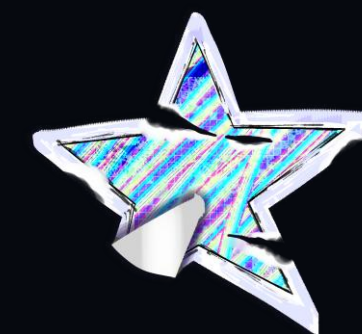
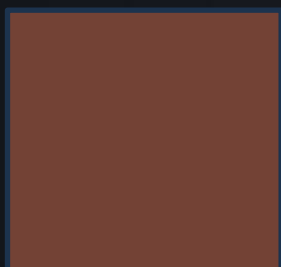
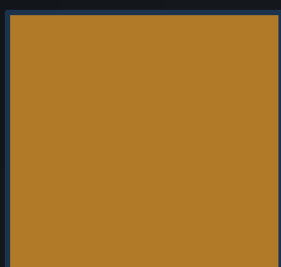
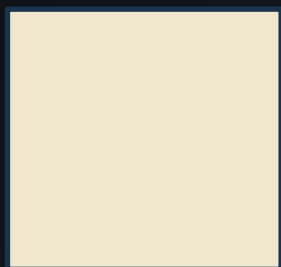
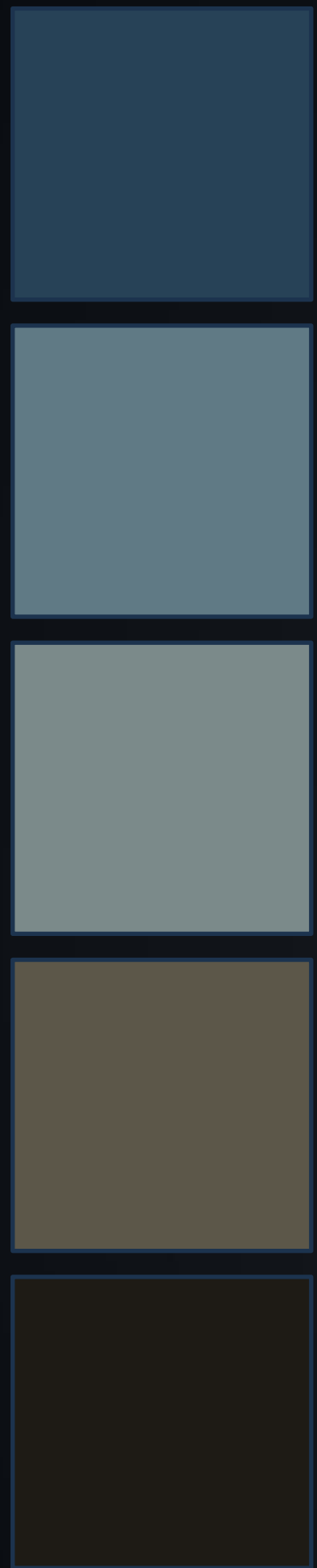
Protagonist

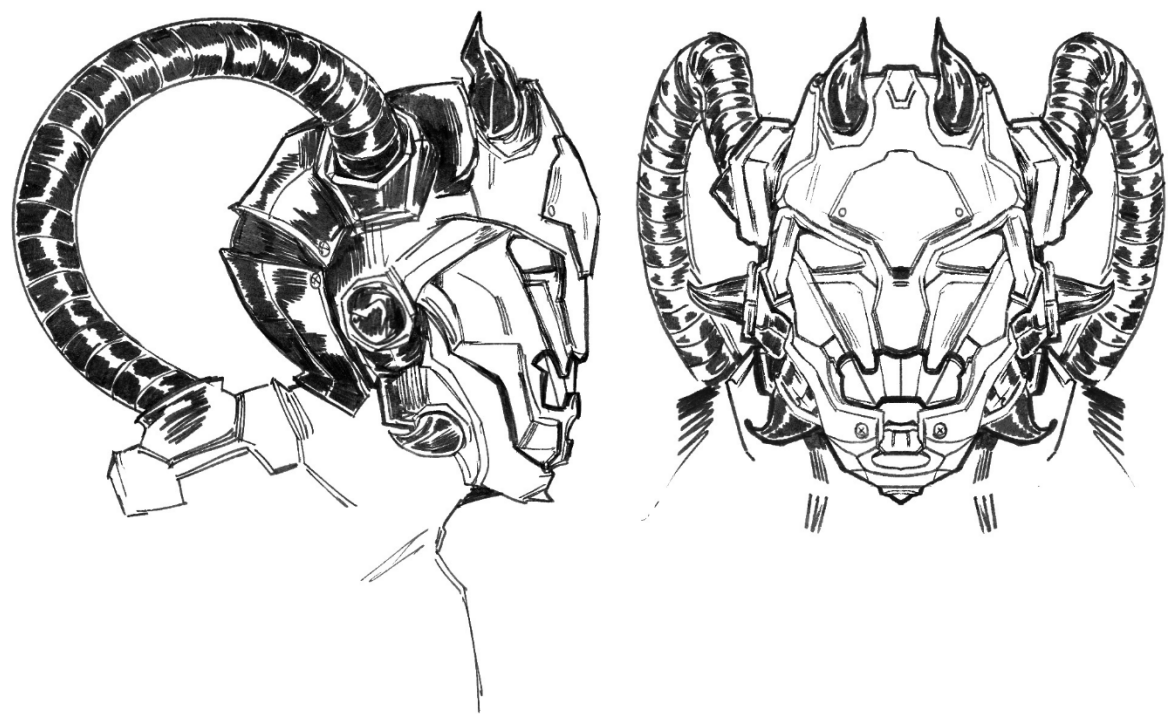
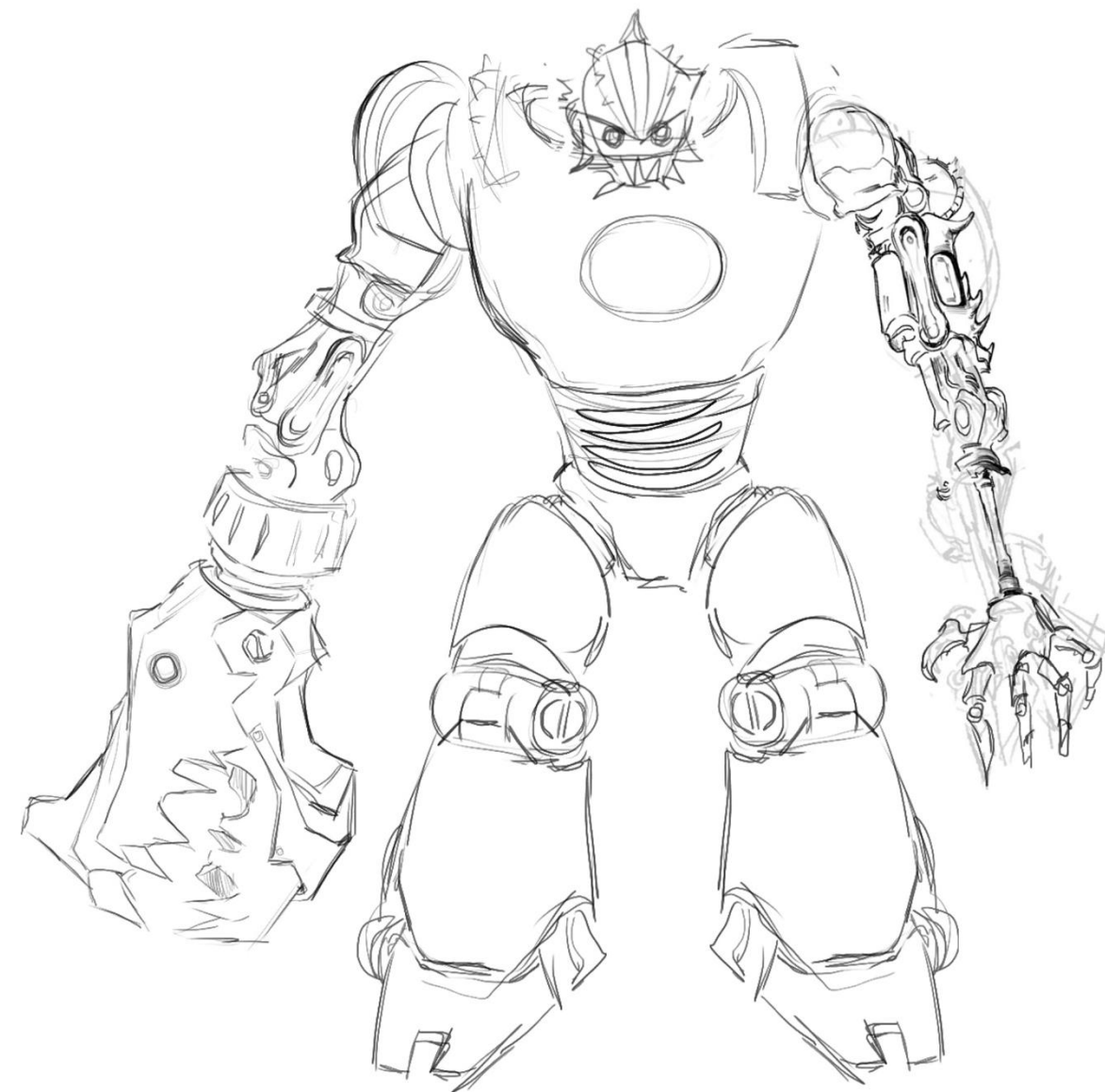
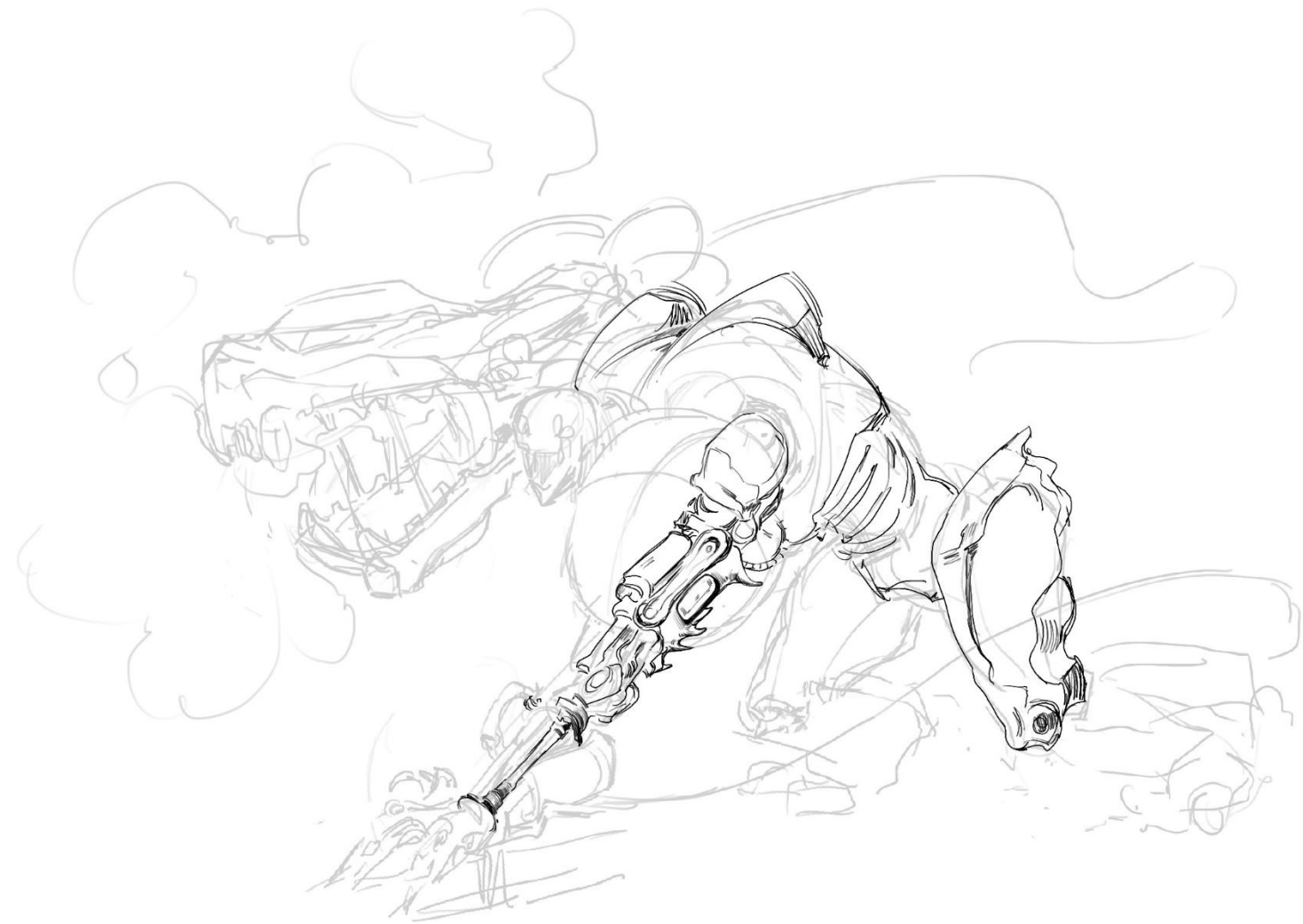


PAX TEXTURES



PAX COLOR PALLETE

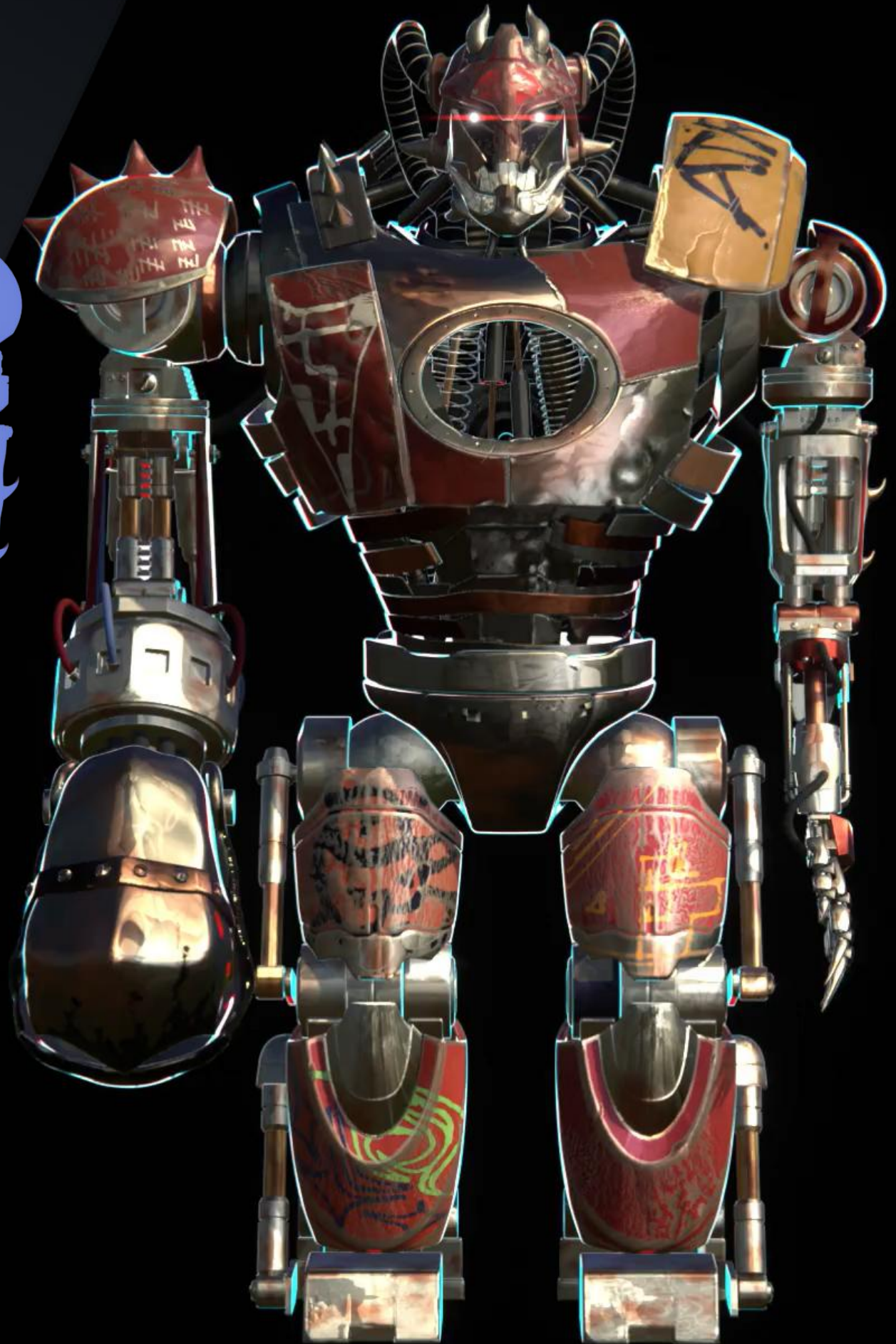




**CONCEPT
ART**

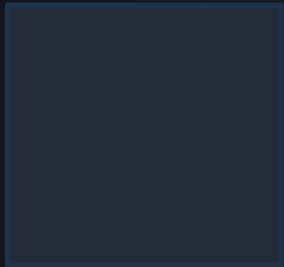
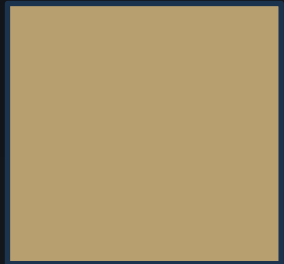
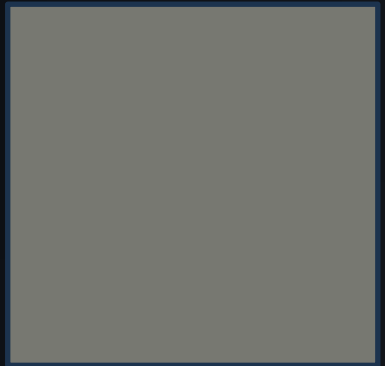
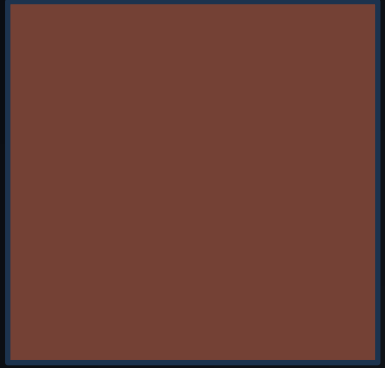
ATROX

Antagonist

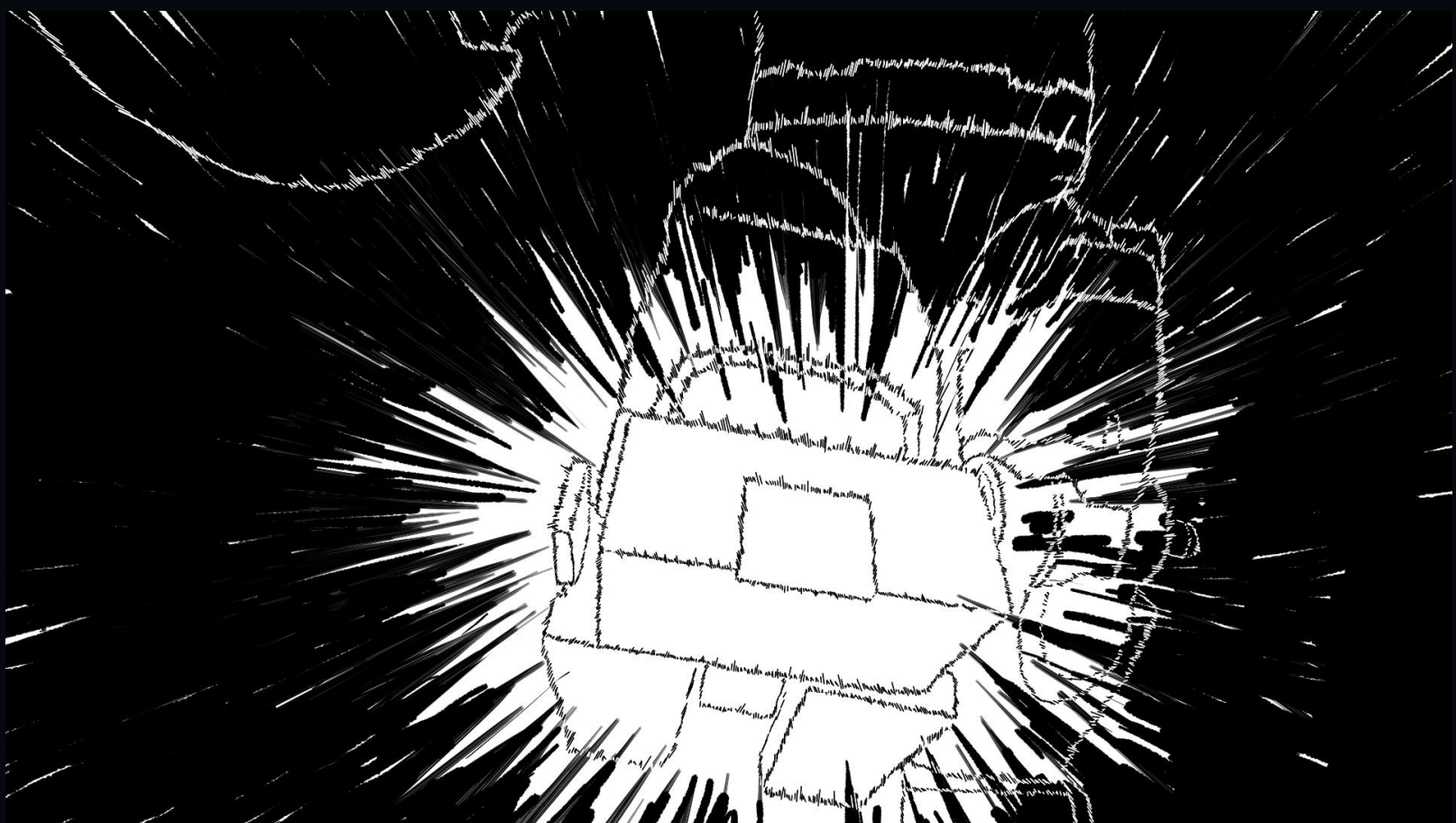
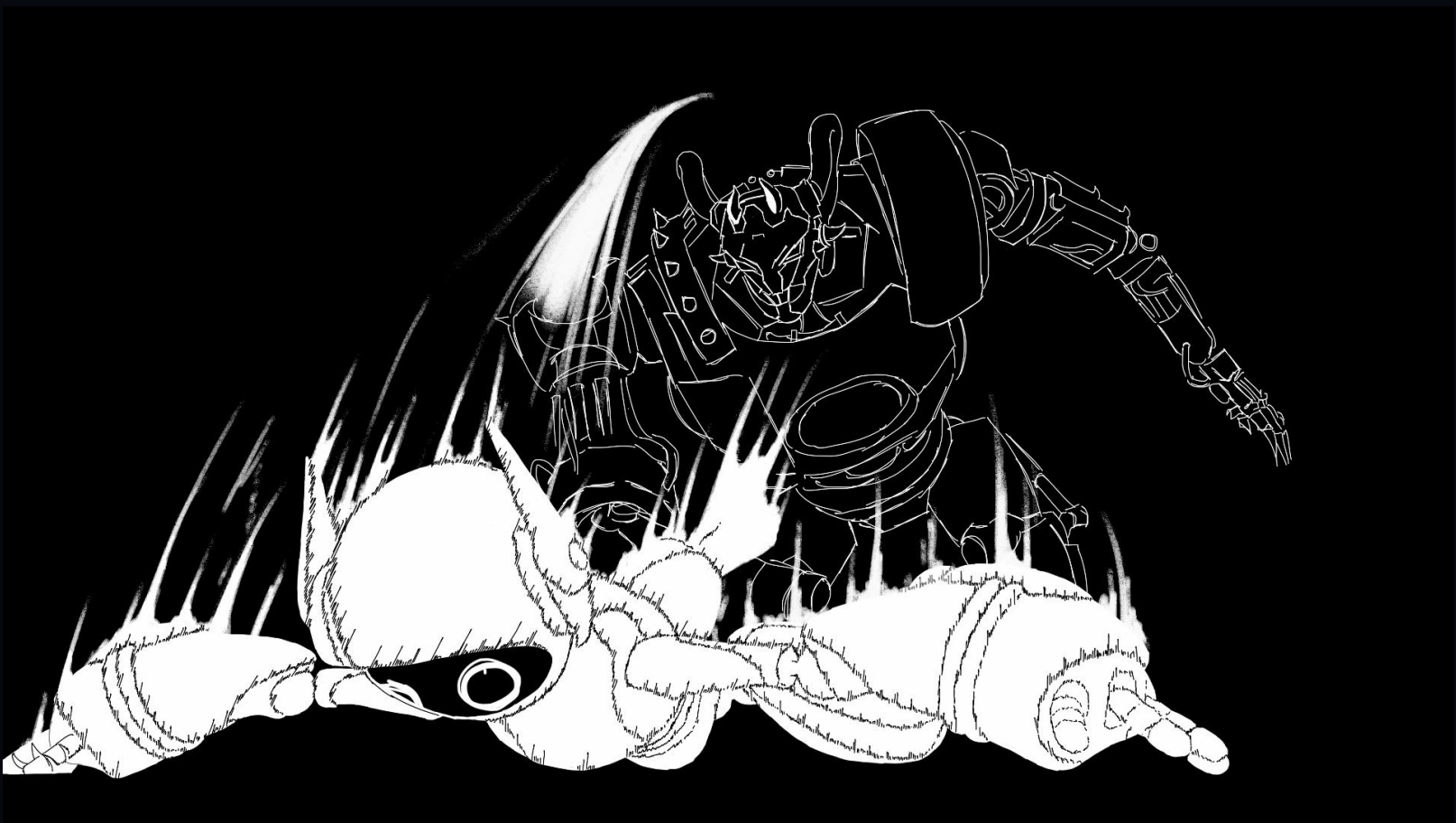


ATROX TEXTURES

ATROX COLOR PALLETE



IMPACT FRAMES

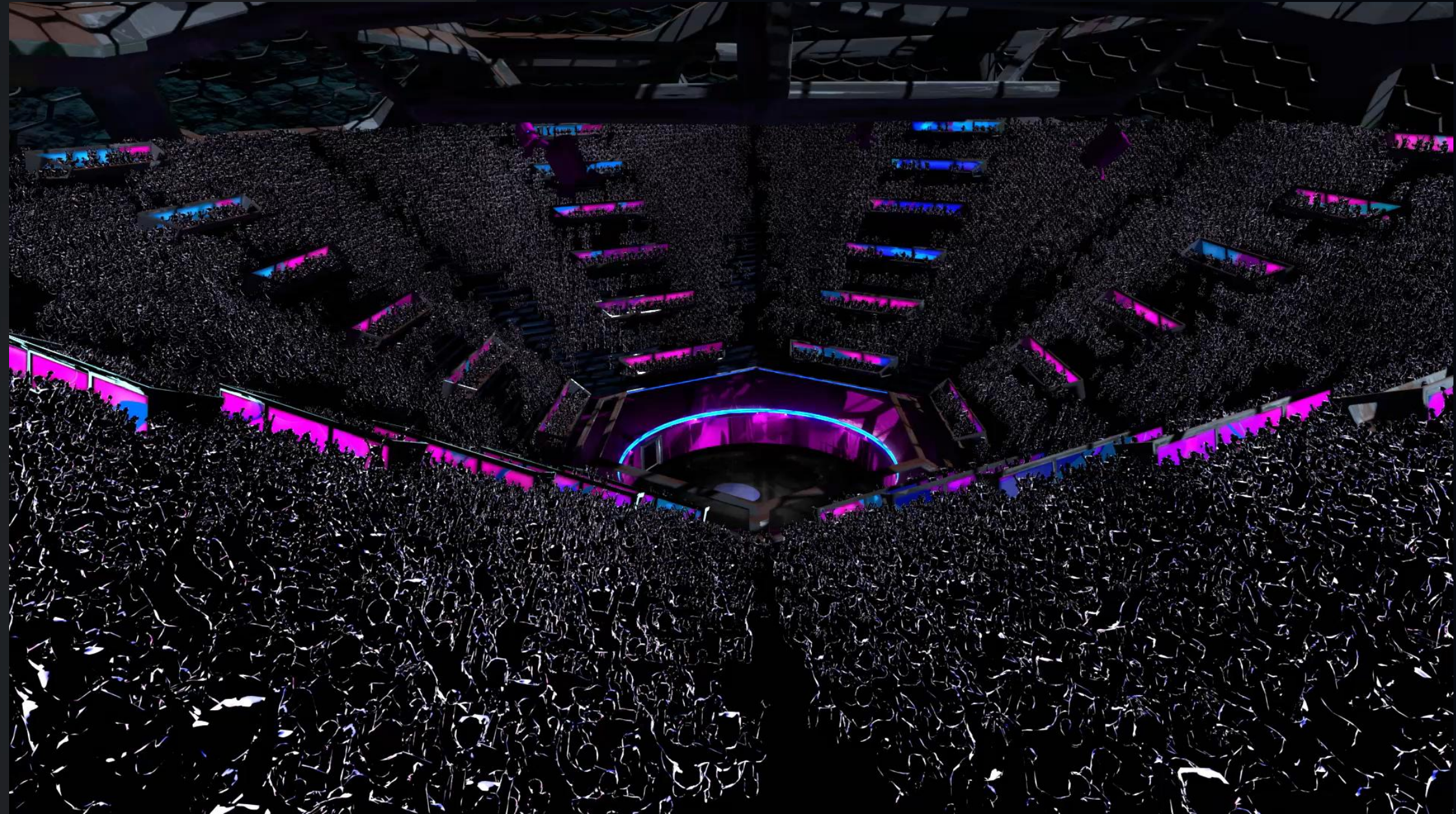
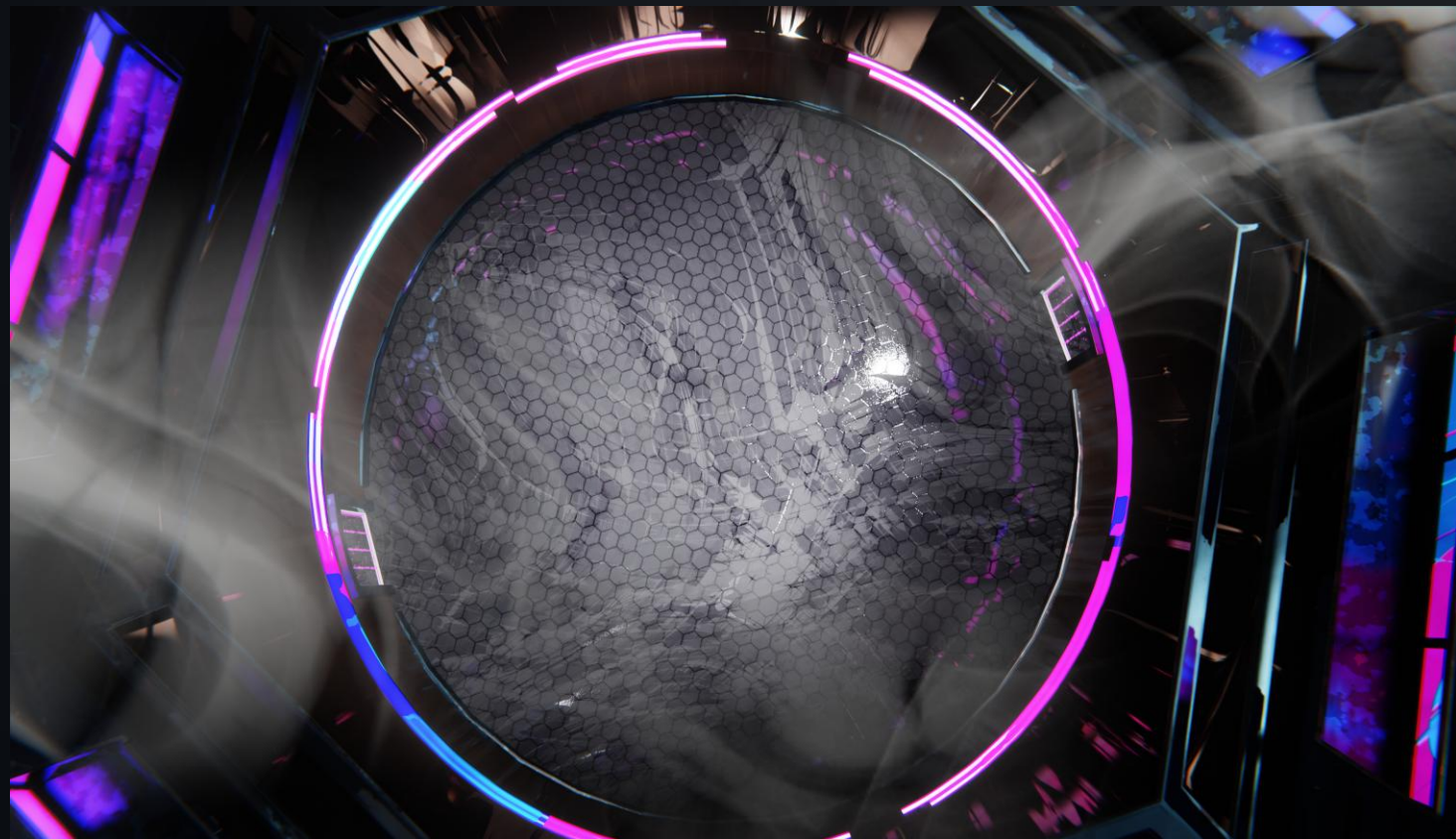
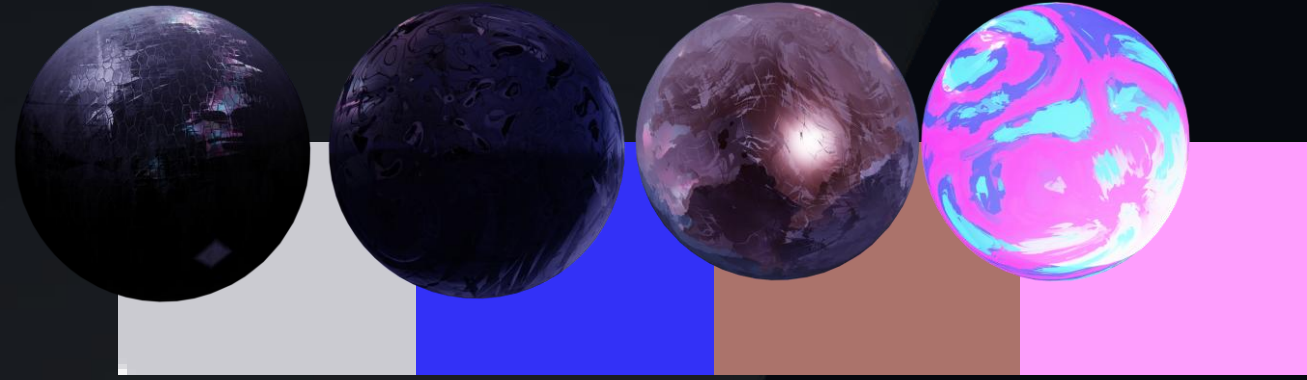


Compositing



Lens Scratches | Final Comp

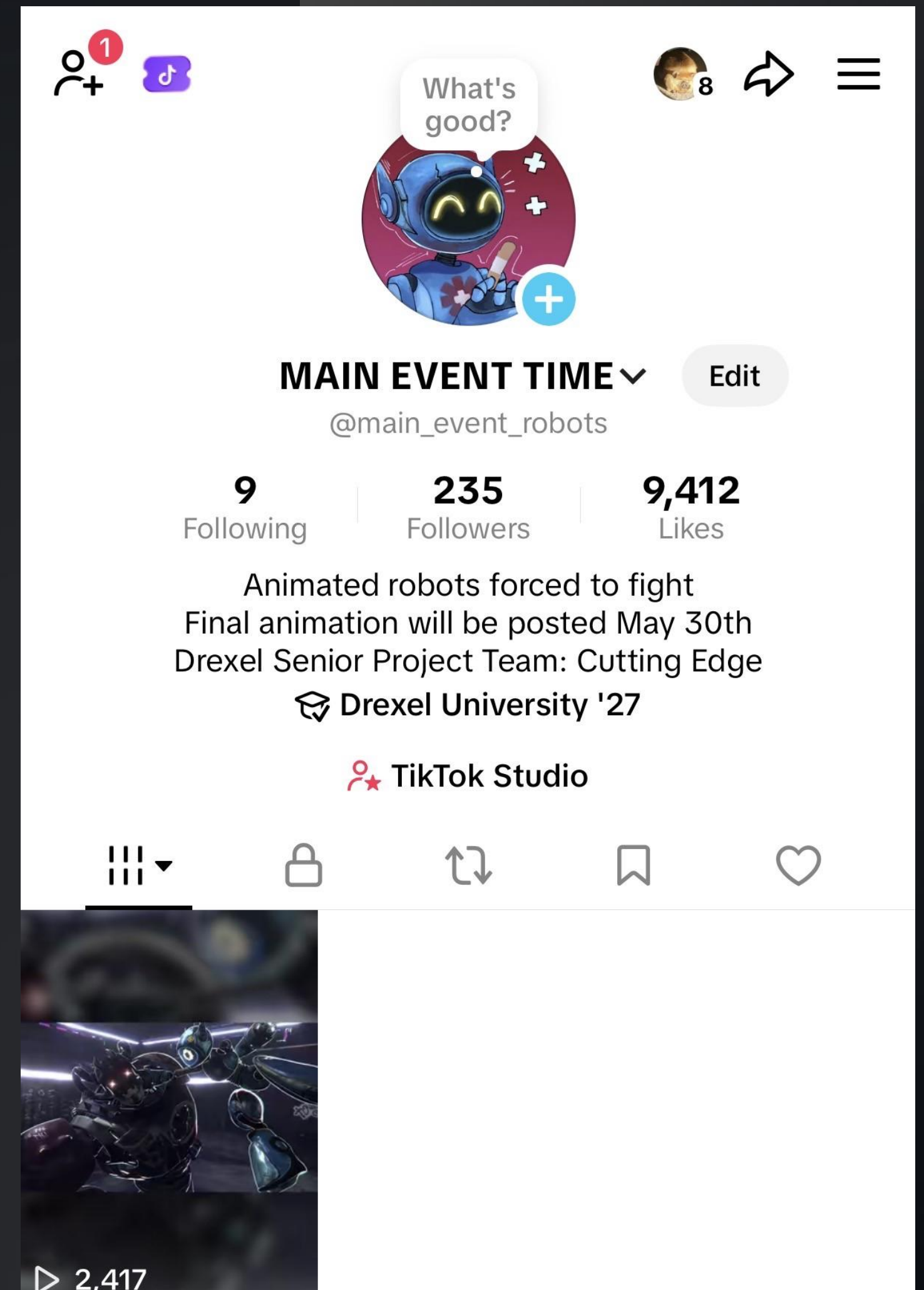
ARENA



SOCIAL MEDIA

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@main_event_robots



THANK YOU

